Change Thinking for Global Science: Fostering and Evaluating Inquiry Thinking About the Ecological Impacts of Climate Change



Nancy Butler Songer, University of Michigan, School of Education Philip Myers, University of Michigan Museum of Zoology and Department of Ecology and Evolutionary Biology James H. Beach, University of Kansas, Biodiversity Institute Vanessa L. Peters, University of Michigan, School of Education

LEARNING PROGRESSION



A single map can show the distributions of multiple species and of abiotic factors such as rainfall or temperature. By combining these kinds of information on a single map, we can find patterns in the relationships between species and the environment.

LEARNING GOALS

- 1. Students use representations (food webs) to make predictions about a species' ability to survive if feeding relationships are changed
- 2. Students analyze data from maps to predict patterns in conditions that influence where a focal species live

PROJECT SUMMARY

During the lifetimes of our current middle and high school students, it is likely that our planet will undergo more anthropogenic change than it has during all of human history to date. The project is utilizing a learning progression approach for the systematic design of coordinated curriculum, tool, and assessment products focused on climate change biology. This work will provide an empirical and theoretical basis for critical concept development about the impacts of climate change on living systems.

RESEARCH QUESTIONS

- 1. Which scientific content and reasoning skills are essential for 7-10th graders' complex reasoning and modeling of the ecological impacts of climate change? How are these manifested in content and inquiry reasoning progressions?
- 2. What dynamic visualization and modeling resources support the development of deep thinking about the ecological impacts of climate change?
- 3. What scaffolding and instructional activities support the development of deep thinking about the ecological impacts of climate change, including both content (ecological impacts) and complex reasoning components (science practices) of this knowledge, within cohorts of 7-10th graders?



Purpose



Pan and Zoom features. • Students (72%) reported that they enjoyed editing a peer's paragraph, although they were uncertain about what they could or should change.



for the map activity.







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FORMATIVE USABILITY TESTING

- Formative usability testing to identify potetential
- problems with activity structure and interface design. **Research Questions**
- 1. What difficulties do students face when using interactive map and participating in a collaborative writing task?
- 2. How can knowledge of these difficulties inform
 - scaffolding design for subsequent activity development?

Example of authentic map data for Chance

STUDY METHODS

- Participants : 84 middle school students from the United States and Canada (age: *M* = 11.57, *SD* = 13.77).
- Materials : Drupal-based technology environment with embedded Google map and YouTube video.
- **Procedure** : Students completed an online layered map activity and a collaborative writing activity.

RESULTS

- Approximately half of students (51%) found it easy to find the necessary information to complete the map activity.
- Many students (64%) found it challenging to use the map



"It was easy to find the information I needed

