Common Guidelines for Education Research and Development

U.S. National Science Foundation and Institute of Education Sciences, U.S. Department of Education



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Please note.....

The information in this presentation is based on prior presentations used during Division of Research on Learning PI meetings. The presenter is no longer an NSF program officer. The perspectives do not necessarily reflect those of the National Science Foundation.

NSF-ED Joint Committee

The Joint Committee began meeting in January 2011 with representatives from both agencies.

Co-Chairs:

Janice Earle, NSF (EHR) and Rebecca Maynard, ED (Institute of Education Sciences, 2011-2012; Ruth Curran Neild, ED (Institute of Education Sciences, 2012-2013)

Ex Officio:

Joan Ferrini-Mundy Assistant Director, NSF (EHR) and John Easton, Director, Institute of Education Sciences

Members:

- **ED**: Elizabeth Albro, Joy Lesnick, Ruth Curran Neild, Lynn Okagaki, Anne Ricciuti, Tracy Rimdzius, Allen Ruby, Deborah Speece (IES); Karen Cator, Office of Education Technology; Michael Lach, Office of the Secretary; Jefferson Pestronk, Office of Innovation and Improvement
- NSF: Jinfa Cai, Gavin Fulmer, Edith Gummer (EHR-DRL); Jim Hamos (EHR-DUE); Janet Kolodner (CISE and EHR-DRL); Susan Winter (SBE)

What do we mean by "Common Guidelines?"

A cross-agency framework that describes:

- Broad types of research and development
- The expected *purposes*, *justifications*, and *contributions* of various types of research to knowledge generation about interventions and strategies for improving learning

Knowledge Development in Education

- Is not strictly linear; three categories of educational research – core knowledge building, design & development, and studies of impact – overlap
- Requires efforts of researchers and practitioners representing a range of disciplines and methodological expertise



- May require more studies for basic exploration and design than for testing the effectiveness of a fully-developed intervention or strategy
- Requires assessment of implementation—not just estimation of impacts
- Includes attention to learning in multiple settings (formal and informal)

Who Needs Common Guidelines? Program Directors

- A common set of guidelines that can structure the deliberations that program directors have about the landscape of research across the different paradigms in education
 - Analyze the developmental status of awards in various portfolios
 - Identify which areas of STEM education research and development need encouragement
 - Provide technical assistance to PIs about what is needed to improve proposals
 - Encourage a focus on research in the development of new strategies and interventions

Who Needs Common Guidelines? NSF Reviewers

- A common set of guidelines that can structure the deliberations that reviewers have about the quality of the research and development within individual proposals and across the proposals in a panel
 - Help provide NSF with the best information to ensure that the most robust research and development work is funded
 - Support the "critical friend" role of reviewers to provide specific and actionable feedback to PIs

Who Needs Common Guidelines? NSF Principal Investigators

- A common set of guidelines that can structure the ways in which PIs conceptualize and communicate their research and development agenda
 - Beyond a single proposal what a researcher needs to consider when planning what to do and with whom to work
 - Within a single proposal and a given type of research, what components of the work need to be included in a proposal

Who Needs Common Guidelines? Practitioners

- Guidelines can help practitioners develop a better understanding of what different stages of education research should address and might be expected to produce
 - Helps practitioners understand what to expect from different types of research findings
 - Supports more informed decisions based on the level of evidence
 - Provides a shared sense of what is needed as practitioners engage with researchers to improve education practices

Questions?

Common Guidelines - Types of Research and Development

- Common Guidelines list 6 types of education research and development
 - Foundational
 - Early Stages/Exploratory
 - Design and Development
 - Impact Studies
 - Efficacy Studies
 - Effectiveness Studies
 - Scale-up Studies

Types of Research - Foundational

- Fundamental knowledge that may contribute to improved learning & other education outcomes
- Studies of this type:
 - Test, develop or refine theories of teaching or learning
 - May develop innovations in methodologies and/or technologies that influence & inform research & development in
 - Different contexts



Types of Research - Early-Stage or Exploratory

- Examines relationships among important constructs in education and learning
- Goal is to establish logical connections that may form the basis for future interventions or strategies intended to improve education outcomes
- Connections are usually correlational rather than causal



Types of Research - Design and Development

- Draws on existing theory & evidence to design and iteratively develop interventions or strategies
 - Includes testing individual components to provide feedback in the development process
- Could lead to additional work to better understand the foundational theory behind the results
- Could indicate that the intervention or strategy is sufficiently promising to warrant more advanced



Types of Research - Impact

- Generate reliable estimates of the ability of a fullydeveloped intervention or strategy to achieve its intended outcomes
- Efficacy Research tests impact under "ideal" conditions
- Effectiveness Research tests impact under circumstances that would typically prevail in the target context
- Scale-Up Research examines effectiveness in a wide range of populations, contexts, and circumstances

Important Features of Each Type of Research

Purpose	How does this type of research and development contribute to the evidence base?	
Justification	How should policy and practical significance be demonstrated? What types of theoretical and/or empirical arguments should be made for conducting this study?	

(continued)

Important Features ... (continued)

Outcomes	Generally speaking, what types of outcomes (theory and empirical evidence) should the project produce?
Research Plan	What are the key features of a research design for this type of study?

Graphic representation Entrance and Exit Guidelines



Important Features... (continued)

External Feedback Plan

Series of external, critical reviews of project design and activities

Review activities may entail peer review of proposed project, external review panels or advisory boards, a third party evaluator, or peer review of publications

External review should be sufficiently independent and rigorous to influence and improve quality

Questions?

Comparisons & Sticking Points - Purpose

Exploratory/ Early Stage	Design & Development	Impact	
		Efficacy	Effectiveness
Investigate approaches,	Develop new or	Impact =	Impact =
develop theory of	improved	improvement of X	improvement of
action, establish	intervention or	under ideal	X under
associations, identify	strategy	conditions with	conditions of
factors, develop		potential	routine practice
opportunities		involvement of	
		developer	

Comparisons & Sticking Points - Justification

Exploratory/ Early Stage	Impact Design & Development		act
		Efficacy	Effectiveness
Address important	Practical problem	Practical problem	
problems, ultimately	Important	Important	
clear implications to	Different from	Different from curr	ent practice
policy/practice, but	current practice	Why & how interve	ention or strategy
direct relationship to	Potential to improve	improves outcomes	5
student outcomes is not	Х		
required			

Comparisons & Sticking Points – Project Outcomes

Exploratory/ Early Stage	Design & Development	Impact	
		Efficacy	Effectiveness
Advances in	• Fully developed	What Works Clearingh	ouse guidelines on
theory,	version	evidence of	
methodology,	• Theory of action	Study goals	
and/or	• Description of	• Design and implem	entation
understandings of	design iterations	• Data collection and	quality
important	• Evidence from	• Analysis and findin	gs
constructs in	design testing	Documentation of imp	lementation of
education	• Measures with	intervention and count	erfactual condition
	technical quality	Findings and adjustme	nts of theory of action
	Pilot data on	Key features of implem	nentation
	promise		

Comparisons & Sticking Points – Research Plan

		Impact
Early Stage Exploratory	Design & Development	
	Development	Efficacy Effectiveness
Methods for	Methods for	• Study design to estimate causal
• Justifying context	 Developing 	impact
and sample	intervention or	• Key outcomes and minimum size of
Data collection	strategy	impact for relevance
procedures –	• Collecting evidence of	• Study settings & target
strategies for	feasibility of	population(s)
determining	implementation	• Sample with power analysis
technical quality	• Obtaining pilot data	• Data collection plan*
• Data analysis	on promise	• Analysis and reporting plan
procedures		

* procedures, measures with strategies to ensure technical quality, implementation, comparison group practices, study context.

Questions?

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FAQ's for Common guidelines

http://www.nsf.gov/pubs/2013/nsf13127/nsf13127.pdf

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