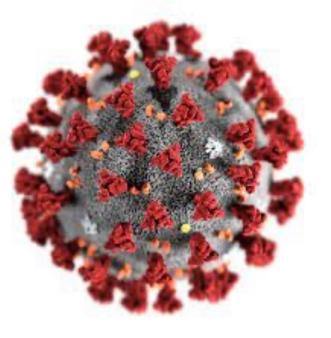
SCHOOL OF EDUCATION

Project Overview

• Early Phase Design & Development in the Learning strand

Major Assumptions

- Viral diseases, their spread & impact on communities are multidimensional and complex (i.e., Socio-scientific Issue-SSI)
- Models can support learner sense-making about complex phenomena & SSI



- A single model is necessarily limited in terms of how it helps learners to understand an issue
- Limited understanding of how learners use different types of models in the context of complex issues
- **Aim**: Investigate how students make sense of different types of models for understanding viral epidemics and application of those findings to develop model-oriented curriculum materials to support learning about viral outbreaks and strategies for mitigating their spread.

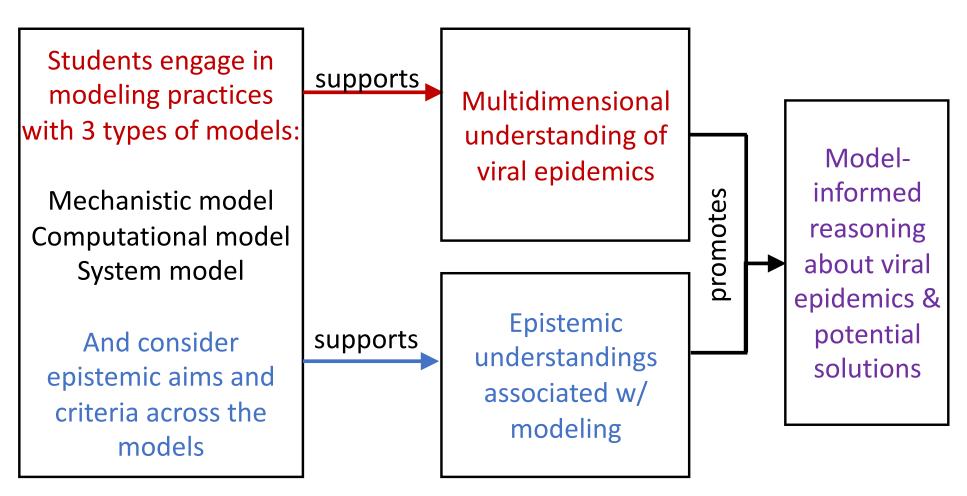
• Goals

- Promote student learning about viral epidemics through engagement in modeling practices across different types of models.
- Research student modeling practices and learning about viral epidemics and explore optimal ways to support student engagement with different types of models.

Research Questions

- . How do students make sense of viral epidemics through engagement in modeling practices across different types of models?
- 2. How should opportunities to engage in modeling practices across different types of models be scaffolded and sequenced for optimally supporting student learning about viral epidemics?
- 3. Tow what extent do students learn about viral epidemics (including conceptual understandings, model-informed reasoning, and epistemic understandings) through engagement in modeling practices across multiple models?

• Theory of Change

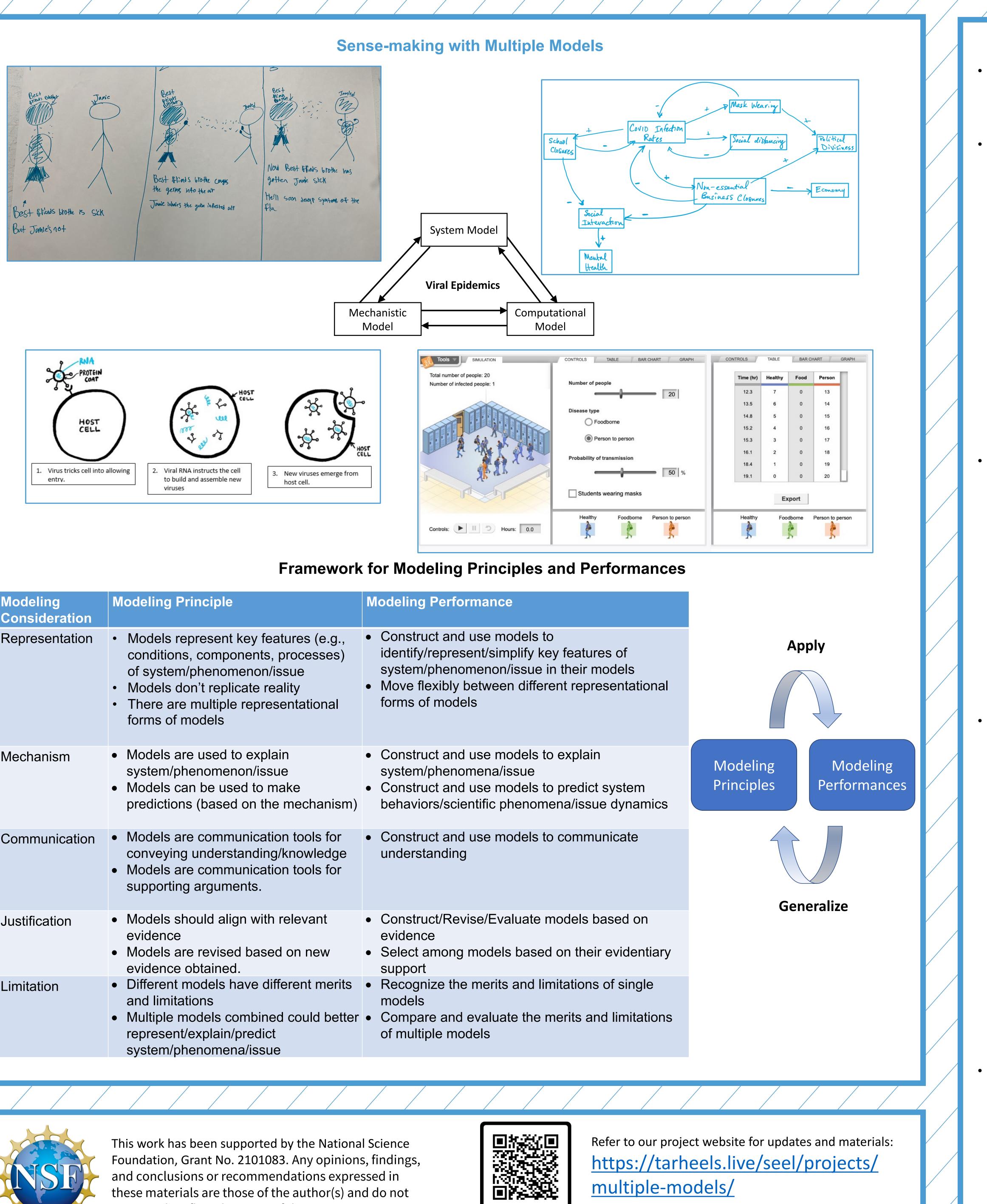


Design-Based Research

- **Phase 1.** Iterative testing of student learning experiences with various models. Study contexts have included lab studies with pairs of students, afterschool programs with small groups, and science classrooms.
- Phase 2. Testing of three models embedded within a curriculum in an idealized teaching situation (summer camp.
- **Phase 3.** Collaborate with teachers to design a modelbased curriculum and implement in classrooms. Collect data on implementation and student learning.

Learning about Viral Epidemics through Engagement with **Different Types of Models**

Troy D. Sadler (PI), Laura Zangori (Co-PI), Li Ke (Co-PI), Zhen Xu, Jamie Elsner, Eric Kirk, Swarna Mahapatra



Modeling Consideration	Modeling Principle	Modeling Performan
Representation	 Models represent key features (e.g., conditions, components, processes) of system/phenomenon/issue Models don't replicate reality There are multiple representational forms of models 	 Construct and use identify/represent/s system/phenomend Move flexibly betwee forms of models
Mechanism	 Models are used to explain system/phenomenon/issue Models can be used to make predictions (based on the mechanism) 	 Construct and use system/phenomena Construct and use behaviors/scientific
Communication	 Models are communication tools for conveying understanding/knowledge Models are communication tools for supporting arguments. 	 Construct and use understanding
Justification	 Models should align with relevant evidence Models are revised based on new evidence obtained. 	 Construct/Revise/E evidence Select among mode support
Limitation	 Different models have different merits and limitations Multiple models combined could better represent/explain/predict system/phenomena/issue 	 Recognize the mer models Compare and evalue of multiple models



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https://tarheels.live/seel/projects/ multiple-models/

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Early Findings

• Lack of attention to viral epidemics in the biology standards (state & NGSS) is a significant constraint for teachers. As a result of these concerns, we moved the project from high school biology to 8th grade.

Testing of mechanistic models with middle school learners

- Students can effectively create. and use models to better understand viral transmission
- Creating these models prompted engagement with representation.
- limitation, and justification (from the project framework).
- When considering mechanisms and limitations, students ground ideas in representational dimensions.
- Students struggle to transition from the specific details of a particular situation that is being modeled to abstract representations that could represent a range of situations.

Testing of computational models with middle school learners

- A multi-variable agent-based simulation proved difficult for students to understand, but students were successful with a simpler model that focused on one variable.
- Working with computational models created opportunities to consider probability and randomness as aspects of systems.
- Students were able to able identity affordances and limitations of the models

Testing of system models with multiple age groups

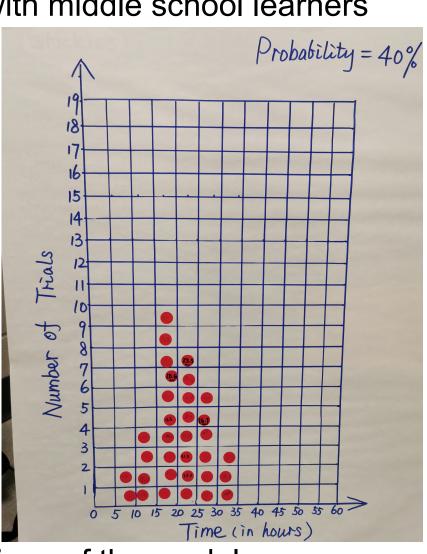
- System modeling provided opportunities to articulate complex understandings rooted in their own experiences and reflect on the boundaries of their own knowledge.
- Students demonstrated empathic concern for others impacted by a pandemic & reflected on their own positionality. How does COVID-19 impact your life?
- With a worked example as a scaffold middle school learners can effectively explore SSI through system models.
- System modeling serve as a tool to support epistemic practices. These practices can be interpreted as a series of epistemic operations: proposing knowledge through factors, explanations, correlations and societal implications.

mental illness +

YITUA Schools

Testing of learning experiences for middle school students with multiple models

- Using different models highlighted model limitations for many learners.
- Some students spontaneously used models as problem solving or knowledge construction tools, but most students needed scaffolds for model use.
- Many students use surface features and details included as criteria for evaluating the quality of models.



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