

CAREER: Building Productive Uncertainty into Elementary Science Investigations

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Abstract

This project explores how to design and implement classroom science investigations that make productive use of the uncertainty that scientists experience as they conduct investigations. We have developed a framework that situates empirical activity in a modeling enterprise, and identifies forms of uncertainty common to investigations. We used the framework to co-design, analyze, and re-design investigations with early (Grade 2) and upper elementary (Grade 5) teachers. The poster presents and illustrates design tools emerging from this work. These support curriculum designers and teachers to implement the uncertainty in science investigations in nuanced ways, making choices based on the specific investigation's affordances, conceptual goals, and student resources.

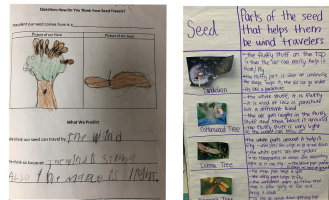
EXAMPLE: WIND DISPERSAL INVESTIGATION

We illustrate engaging children with productive uncertainty in science investigations using a seed dispersal investigation conducted with second grade children (7 & 8). The investigation addresses second grade standards related to developing models, planning and conducting investigations, ecological relationships, and form-function thinking.

ENGAGING WITH THE PHENOMENON AND DEVELOPING IDEAS TO TEST

Children:

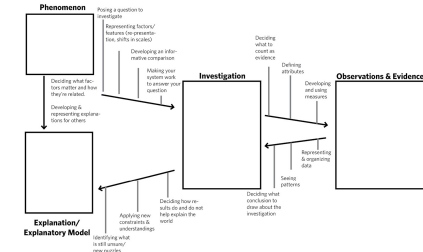
- Read a book about seed travel.
- Make predictions about their seeds, considering seed and its parent plant.
- Watch a video of wind travel and describe the features that help seeds travel by wind.



TOOLS

INVESTIGATION FRAMEWORK

We have translated the conceptual framework into a tool, the "Zig-Zag," that we use to identify forms of uncertainty present in particular science investigations.



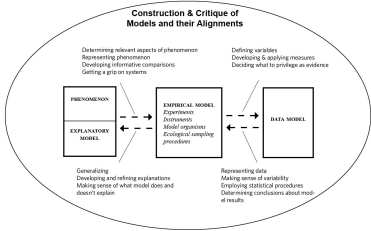
DESIGN STRATEGIES & MAKING DESIGN BETS

We have developed a description of strategies for incorporating uncertainty and under what conditions they can be useful.

Strategy	Example	When it might be useful
To get you off to it	Give students closed trials for an investigation on whether more tomatoes or decreases in weight when frozen.	When we can legitimately do this, and we think the uncertainty is too much for our work addressing at this time.
Makes and explains a choice	Provide a constant amount of moisture in an investigation of citrus in glass plates.	When we think the uncertainty is not worth grappling with, and the reason for the choice are within students' understanding.
Support students in that and design being planned, e.g., offering free classes, comparing data	Ask if tape is a good material to use in an investigation of whether seeds will grow in a small pot or growing by sticking to a tree.	When uncertainty is important and within the scope for students to be able to grapple with productively and get where we want there to representatively before the investigation is over to get data that will help us make progress.
Allow students to plan something with that the investigation will be able to test	Students that their results will show that they are wrong when they put in a test of a plant that will be growing in the sun and not in the shade from the height it would be in the tree.	When students would have to plan something about it, uncertainty is productive, and we think that the results will be surprising and fast them to discuss and re-plan to address to something we can do.
Allow students to do something differently that each other but that they can't do otherwise	Students give different plant conditions are more successful because they focus on different evidence, such as height of a plant or whether it has colorful, colorful, different	When the uncertainty is important and there are many sources of uncertainty that students will grapple with that they "did different stuff" "non-different things."

Conceptual Framework: Investigations Within a Modeling Enterprise

We treat the investigation as part of a modeling enterprise that involves developing and aligning models of different kinds and purposes. The gaps between models present recurrent non-obvious decisions (uncertainty) and, as such, are sites for scientific practice.



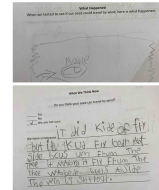
Methods

The researcher-teacher team followed an iterative process of (1) developing conjectures, (2) working together on a tangible product or process (here lesson plans that supported students to engage with uncertainty), (3) analysing and reflecting on implementation, and (4) revising materials and tools to support other teachers. Researchers and teachers took on different roles, but purposefully blended typical researcher/teacher responsibilities in data analysis and teaching. Each of four focal investigations was implemented 3-4 times. Data was logged, then analysed using project protocols to identify (1) what kinds of uncertainty were evident; (2) how uncertainty was made public; and (3) whether and when uncertainty supported productive interactions. These analyses formed the basis for re-designing lessons and tools, reflecting on, and refining the group's working processes.

PLANNING AND CONDUCTING AN INVESTIGATION

Children:

- Discuss how to use a fan to test their ideas.
- Test together with an electric fan and chart paper to mark travel.
- Write what they think now and why.



MAKING CLAIMS AND ENGAGING IN SENSEMAKING

Children share claims and evidence from their wind test, beginning with seeds that are more obvious and moving to the maple seed last.

Ms. N: So what did you (maple seed group) conclude?
 Mira: I think it doesn't fly because we dropped it and it didn't fly.
 Ms. N: Is everyone in agreement that the maple seed definitely does not travel by wind?
 Ari: Me and Gregory think it does.
 Gregory: It has to have a certain amount of wind.
 Michael: It has to be- you know how the maple seed first starts in a tree- it has to be somewhere high...
 Ari: And so like, it is not exactly like outside, so how do you know it actually doesn't, because I've seen it live so we think yes & no.

DEVELOPING A NEW TEST

Many classes propose a new test of dropping the maple seed from the second floor window and testing both single and double seeds to see how far they travel. Others discuss and read about the maple seed.



IMPLEMENTATION TOOLS

We are refining a set of implementation tools that include routines for supporting students to plan investigations and make sense of evidence, as well as assessment tasks and "look-fors."

Tool	May need further support	What we are hoping for...	Want!
Planning Investigations Routine			
Student Preparation Routine	Students can make a claim about how a seed will travel if they have a plan to test it.	Students can make a claim about how a seed will travel if they have a plan to test it.	Students can make a claim about how a seed will travel if they have a plan to test it.
Explaining Evidence	Students can explain their evidence and support their claim.	Students can explain their evidence and support their claim.	Students can explain their evidence and support their claim.
Representing Ideas in Scientific Drawings	Students can represent their ideas in a drawing.	Students can represent their ideas in a drawing.	Students can represent their ideas in a drawing.
Uncertainty	Students can identify uncertainty in their work.	Students can identify uncertainty in their work.	Students can identify uncertainty in their work.

ACKNOWLEDGEMENTS

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