THE PROBLEM

- Investigator wants to help teachers understand universal design for learning (UDL)
- They already do a lot of professional development work as a part of their research but worry that it is boring
- Clear on their learning goal for teachers: *Disability is contextual, shifting, and complex*
- Has a plan of getting teachers to work in teams to identify something to design/redesign using UDL
- “How do I study this?”
THE BRAINSTORM

- Use **Design-Based Intervention Research** to study what they are doing by instinct

- Reflect on their PD design and ask questions like:
  - Why did we include this component?
  - What is our theory of learning underlying this design?
  - What would we take as evidence that teachers learned UDL ideas?

- **Conjecture Mapping**
SOME REFERENCES AND RESOURCES


- National Network of Research Practice Partnerships https://nnerpp.rice.edu/